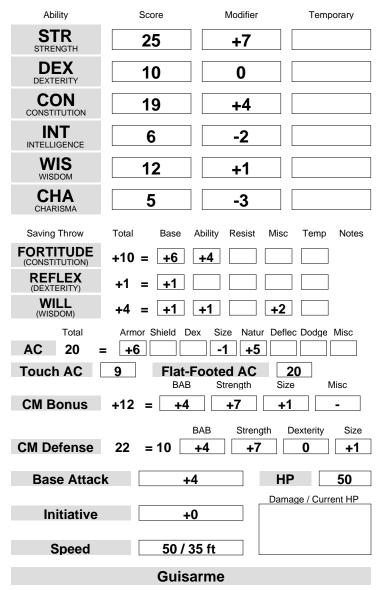
Erdik

Male Ogre Barbarian 1 (Ogre +4) - CL5 - CR 3

Chaotic Evil Humanoid (Giant)



Both Hands: +10, 2d6+10

Crit: x3

2-Hand, S, Reach, Trip

Spiked gauntlet

Mainhand: +10, 1d6+7

Crit: x2 Light, P

Chainmail

+6

Max Dex: +2, Armor Check: -5 Spell Fail: 30%, Medium, Slows





Skill Name	Total	Ability	Ranks	Temp
⁰ Acrobatics	-5	DEX (0)	-	
Appraise	-2	INT (-2)	-	
Bluff	-3	CHA (-3)	-	
Climb	+7	STR (7)	2	
Diplomacy	-3	CHA (-3)	-	
Disguise	-3	CHA (-3)	-	
UEscape Artist	-5	DEX (0)	-	
⁰ Fly	-7	DEX (0)	-	
Heal	+1	WIS (1)	-	
Intimidate	+1	CHA (-3)	1	
Perception	+6	WIS (1)	2	
⁰ Ride	-5	DEX (0)	-	
Sense Motive	+1	WIS (1)	-	
^U Stealth	-9	DEX (0)	-	
Survival	+5	WIS (1)	1	
^U Swim	+2	STR (7)	-	

Feats, Traits & Flaws

Armor Proficiency (Light)
Armor Proficiency (Medium)
Iron Will
Martial Weapon Proficiency - All
Power Attack -2/+4
Shield Proficiency
Simple Weapon Proficiency - All
Toughness +5

Special Abilities

Darkvision (60 feet)
Fast Movement +10 (Ex)
Low-Light Vision
Rage (8 rounds/day) (Ex)

Gear Total Weight Carried: 106/1600lbs, Light Load (Light: 532lbs, Medium: 1066lbs, Heavy: 1600lbs) Artisan's outfit (Free) Chainmail 80 lbs Guisarme 24 lbs Money Spiked gauntlet 1 lb Tracked Resources Rage (8 rounds/day) (Ex)

Experience & Wealth

Experience Points: **15000**/23000 Current Cash: **You have no money!**